

**WEST VIRGINIA LOTTERY**  
**INSTANT GAME NO. 616**  
**“Lucky Dog”**  
**GAME RULES**  
**May 30, 2011**

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WEST VIRGINIA LOTTERY

INSTANT GAME NO. 616

"Lucky Dog"

GAME RULES

1. Price: The West Virginia Instant Game tickets sell for \$1.<sup>00</sup> per ticket.
  
2. Definitions:
  - A. "Director" is the Director of the West Virginia Lottery, or any other person to whom the Director's authority is lawfully delegated.
  - B. "Ticket" is a West Virginia Instant Game Number 616 ticket.
  - C. "Ticket Validation Number" for Instant Game Number 616 is the unique twelve (12) digit number on the bottom portion of the front of the ticket.
  - D. "Pack" is a book of fanfolded Instant Game tickets, which are attached to each other by perforations, which perforations the Retailer tears when he/she sells a ticket, and which fanfolded tickets are packed in plastic shrink-wrapping. In Instant Game Number 616, a Pack shall consist of 200 Instant Game tickets fanfolded by 4's bearing a common Pack Number having a Ticket Number starting at 000 and continuing through 199.
  - E. "Pack-Ticket Number" is the twelve (12) digit number of the form GGG-100001-TTT ink-jet imaged on the back of the ticket in black ink. A three (3) digit Game Identification Number of the form 616 will be ink-jet imaged in black ink to the left of the Pack-Ticket Number.
  - F. "Play/Prize Symbols" for Instant Game Number 616 are shown in G.
  - G. "Play/Prize Symbol Caption" is the small printed material appearing below or within each Play/Prize Symbol, which explains the Play/Prize Symbol. One (1), and only one (1), of these Play/Prize Symbol Captions appears under or within each Play/Prize Symbol, and each is printed in black ink in the Caption Font in positive. For Instant Game Number 616, the Play/Prize Symbol Caption, which corresponds with and verifies each Play/Prize Symbol, is as follows:

**Play/Prize Symbols:** There are six (6) Play/Prize Symbol Play Spots. The Play/Prize Symbols are as follows:



**Legends:** There are no Legends for this game.

- H. "Retailer-Validation Code" consists of three (3) small letters found under the removable rub-off covering over the Play/Prize Symbols on the front of the ticket, which the licensed Ticket Retailer uses to verify and validate winners of \$600 or less. For Instant Game Number 616, the Retailer Validation Codes for winners up to \$600 are: ONE for \$1 winners, TWO for \$2 winners, FOR for \$4 winners, EGT for \$8 winners, TTY for \$20 winners, FRY for \$40 winners, and HUN for \$100 winners. The three (3) letter code appears contiguously in three (3) of six (6) possible locations on each ticket and is printed in the Retailer VIRN Font.
- I. "Lottery", when capitalized, means the West Virginia State Lottery, a governmental agency of the State of West Virginia.

3. Determination of Prize Winners:

The following subparagraphs specify how a prize winner of an instant cash prize is determined in Instant Game Number 616.

Ticket: The play area on the ticket is to be rubbed off to determine the six (6) Play/Prize Symbols on the ticket. The ticket bearer scratches the six (6) Play/Prize Symbols on the front of the ticket. Get three (3) LIKE amounts, win that amount. Get a "BONE" Symbol and win \$100 instantly. The prizes, which may be awarded, are as follows:

\$1.00	=\$1 (one dollars) or
\$2.00	=\$2 (two dollars) or
\$4.00	=\$4 (four dollars) or
\$8.00	=\$8 (eight dollars) or
\$20.00	=\$20 (twenty dollars) or
\$40.00	=\$40 (forty dollars) or
\$100.00	=\$100 (one hundred dollars) or
\$4,000.00	=\$4,000 (four thousand dollars)

- B. Play/Prize Symbols are used for determination of entitlement to instant prizes. Neither Play/Prize Symbol Captions, Play/Prize Symbols, Prize Symbol Captions, Prize Symbols, Validation Numbers, Retailer Validation Codes, Pack Ticket Numbers, any portion of the display printing, nor any extraneous material, whatsoever, shall be usable or playable to win instant prizes.
- C. No portion of the display printing or any extraneous matter, whatever, shall be usable or playable as a part of the Instant Game.
- D. The Ticket Validation Number or any portion thereof is not a play spot and is not usable or playable as such.
- E. In all events, the determination of prize winners shall be subject to the general Ticket Validation Requirements set forth in Paragraph 5 of these rules set out below and the requirements set out on the back of each Instant Game Ticket.

4. Number and Value of Prizes:

There will be approximately 1,200,000 tickets in the game. The expected number and value of prizes in the game, assuming a sell-out, are as follows:

<u>Instant Prizes:</u> <u>Prize</u>	<u>Approximate</u> <u>No. in Game</u>
\$1.00	114,000
\$2.00	102,000
\$4.00	24,000
\$8.00	6,000
\$20.00	6,000

\$40.00	800
\$100.00	2,260
\$4,000.00	9

5. Ticket Validation Requirements:

Besides meeting all of the other requirements in these rules and as printed on the back of each Instant Game Ticket, the following Validation requirements will apply with regard to Instant Game tickets in the West Virginia Instant Game Number 616.

A. To be a valid Instant Game Ticket, all of the following requirements must be met:

1. Exactly six (6) Play/Prize Symbols must appear under the rub-off area on the ticket.
2. Each of the six (6) Play/Prize Symbols must have a Symbol Caption underneath or within the symbol, and each must agree with its Play/Prize and Prize Symbol Caption.
3. Each of the six (6) Play/Prize Symbol Captions must be present in its entirety and be fully legible.
4. Each of the six (6) Play/Prize Symbol Captions must be printed in black ink.
5. The ticket shall be intact.
6. The Pack-Ticket Number, Ticket Validation Number and Retailer Validation Code must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Play/Prize Symbols on the Ticket.
7. The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
8. The ticket must not be counterfeit in whole or in part.
9. The Ticket Validation Number, Retailer Validation Code, and Pack Ticket Number shall be printed in black ink.
10. The ticket must have been issued by the Lottery in an authorized manner.
11. The ticket must not be stolen or appear on any list of omitted tickets on file at the Lottery.
12. The Play/Prize Symbols, Play/Prize Symbol Captions, Ticket Validation Number, Retailer Validation Code, and Pack Ticket Number must be right-side-up, and not reversed in any manner.
13. The ticket must be complete, and not miscut, and have exactly six (6) Play/Prize Symbols and six (6) Play/Prize Symbol Captions under the rub-off area, exactly one (1) Pack Ticket Number, exactly three (3) Retailer Validation Codes and exactly one (1) twelve (12) digit Validation Number on the ticket.
14. The Ticket Validation Number of an apparent winning ticket shall appear on the Lottery's official List of Validation Numbers of winning tickets, and a ticket with that Ticket Validation Number shall not have been previously paid.
15. The ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
16. Each of the six (6) Play/Prize Symbols must be exactly one of those described in the Game Rules above entitled Definitions, Section 2F. Each of the Captions to the Play/Prize

Symbols must be exactly one of those described in the Game Rules entitled Definitions, Section 2G.

17. Each of the six (6) Play/Prize Symbols on the ticket must be printed in the Symbol Font and must correspond precisely to the artwork on file at the Lottery. Each of the six (6) Play/Prize Symbol Captions must be printed in the Caption Font and must correspond precisely to the artwork on file at the Lottery.
18. The Pack Ticket Number must be printed in black ink in the Dual Security Font and must correspond precisely to the artwork on file at the Lottery. The Retailer Validation Code must be printed in the Retailer VIRN Font and must correspond precisely to the artwork on file at the Lottery. The Ticket Validation Number must be printed in the Validation Number Font and must correspond precisely to the artwork on file at the Lottery.
19. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
20. The ticket must pass all additional confidential validation tests of the Lottery.

B. Any ticket not passing all the validation checks in this Section 5 is void and ineligible for any prize and shall not be paid. However, the Director may, solely at his/her option, replace an invalid ticket with an unplayed ticket of equivalent sales price from any other current Lottery game. In the event a defective ticket is purchased, the only responsibility or liability of the Lottery shall be the replacement of the defective ticket with another unplayed ticket of equivalent sales price from any other current Lottery game.

6. Claim Period:

All instant cash prizes must be claimed within 180 days of the announced end of the game. Any prize not claimed, within the period specified herein and in the manner specified on the back of the ticket, shall be forfeited.

7. Ticket Responsibility

- A. An Instant Game ticket is a bearer instrument, until signed on the back by the owner.
- B. The Lottery shall not be responsible for lost or stolen Instant Game tickets.
- C. The Lottery shall not be responsible for tickets claimed by a player in error for a lower prize at a Retailer.

8. Disputes:

In the event a dispute between the Lottery and the ticket bearer occurs as to whether the ticket is a winning ticket, and if the ticket prize is not paid, the Director may, solely at his/her option, replace the disputed ticket with an unplayed ticket of equivalent sales price from any current Lottery game. This shall be the sole and exclusive remedy of the bearer of the ticket (except as otherwise may be provided by law, rules or regulations). Additionally, the Director may refrain from making payment of the prize pending a final determination by the West Virginia Lottery Commission or by a court of competent jurisdiction.

9. Governing Law:

In purchasing a ticket, the customer agrees to comply with and abide by the West Virginia Law, all Game Rules and final decisions of the Lottery and all procedures and instructions established by the Lottery or the Director for the conduct of the game.

10. Purchase and Prize Restrictions:

No Instant Game ticket may be purchased by, and no prize shall be paid to an officer or employee of the Lottery or of any contractor or subcontractor who is involved in the production of Instant Game tickets for this game, or any member of their immediate household.

11. Termination of the Game:

The Director, at any time, may announce a termination date for the Game, on which date no further tickets shall be sold.

12. Retailer Conduct:

Retailers must sell their tickets in ticket order within each pack.

Retailers are prohibited from exchanging books with other Retailers.

Retailers are prohibited from playing the tickets using any method other than fair chance, or any method that is contrary to the principle that every ticket has an equal and random chance of winning.